



FOR IMMEDIATE RELEASE - September 21, 2016

MSDSL Updates and clarifies small sided rules - specifically for 7v7 games using build out line.

Players - 7v7 (min 5 per side)

Substitutions: May take place with any ball out of bounds (goal, goal kick, Corner Kick, Throw in) at the the Referee's discretion. It is highly suggested that the Referee only allow subbing if the team that wants to sub has possession of the corner kick or throw in. The Referee doesn't have to allow the Red team to sub during the blues team throw in or corner kick. All subs are allowed on goal kicks and after a goal has been scored.

Time - 25 minute Halves (10 minute halftime)

Build Out Line The build out line promotes playing the ball out of the back in a less pressured setting. When the goalkeeper has the ball in hand in the run of play (from opponent) or from a goal kick, the opposing team must move behind the build out line. The retreated team can resume normal play once the ball crosses the penalty area line. For example, the keeper drops the ball and starts to dribble - you can enter once ball leaves penalty area and the same if GK throws, rolls to a wide player. By allowing an extra moment for the build out team to actually build out will help develop our players long term.

Once the opposing team is behind the build out line, the goalkeeper can pass, throw or roll the ball into play (punting and dropkicks are not allowed). If the Goalkeeper chooses to play the ball before the opposing team retreats to the build out line - all players resume normal play immediately upon release from the GK.

If a goalkeeper punts or drop kicks the ball, an indirect free kick should be awarded to the opposing team from the spot of the offense. If the punt occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the nearest point to where the infringement occurred.

The 6 second rule starts when all opposing players have retreated to the build out line. If the opposing team crosses the build out line early - the 6 seconds starts over after all opposing players properly retreat to the build out line.

Deliberate Heading of the soccer ball is prohibited in 7v7 games. If a player deliberately heads the ball in a game, an indirect free kick should be awarded to the opposing team from the spot of the offense. If the deliberate header occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the nearest point to where the infringement occurred.

Offside - The build out line will also be used to denote where offside offenses can be called. Players cannot be penalized for an offside offense between the two build out lines on the field. Players can be penalized for an offside offense between the build out line and goal line.

Placement of the Build out Line - The build out line shall be placed equidistant between the top of the penalty line (not the top of the arc that is attached to penalty line) and the halfway line of the field.

Free Kicks - Both Direct and Indirect kicks per FIFA Laws of the game.

Goal Kick - Restarts are started with the ball on the ground placed inside the 6 yard box. (no more GK picking up the ball and restarting with ball in hand).

SUGGESTION - It is highly suggested this Fall 2016 season (since there has been lots of confusion of these rules) that you print a copy of this informational sheet and bring it with you on game day. Before the game starts, bring the opposing team Coach and Referee together and make sure everyone is on the same page.

For further questions or clarifications - Please Contact Todd Derby, MSDSL Commissioner at the following email: MSDSLCommissioner@gmail.com