

## Club Pass-Card Protocol

## Overview:

The Michigan State Developmental Soccer League proudly utilizes a club passcard system that allows for maximum flexibility:

- Players are permitted to compete in both higher divisions and lower divisions ("B" team up to "A" team and/or "A" team down to "B" team)
- Players are permitted to play up age groups (u11 into u12)
- Age-appropriate players on older teams may play down into their own age group (a u10 player on a u11 team's roster may play for a u10 team in their club, too)
- Clubs are able to field multiple teams without turning away players by maintaining smaller team rosters, and offering more opportunities for players.

This flexibility is offered in the spirit of player development. However, the following protocol must be followed to ensure player development opportunities exist for BOTH teams, and to prevent abuse of this feature.

## **Procedures:**

For teams that are significantly changing the make-up of their roster (ex: several "A" team players are participating in a "B" team game due to injuries, conflicts, etc): the coach of the team should contact the opposing team's coach to inform them of this AS SOON AS POSSIBLE. Notification should be made both by email and by phone, and not at the field prior to kickoff.

This is to permit the opposing team time to organize club-pass opportunities for players in its organization when appropriate.

Club-pass players should be noted accordingly on the game report.

## For all other instances:

- 1. players should be noted accordingly on the game report.
- 2. the coach of the team utilizing the club-pass player must inform the opposing team's coach prior to kickoff. This can be done at the field.